IN THE CLAIMS

Please amend the claims as follows. The amendment follows the revised format as set
forth in AMENDMENTS IN A REVISED FORMAT NOW PERMITTED, Off. Gaz.
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Gazette (OG) described as follows: OG for Patents, Volume 1267 Number 4, February
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1. (Original) A method on an information processing unit performing steps for creating a user interface (UI) to assemble a document that conforms to a particular document type definition, the method comprising:

receiving a user selection for a document type;

selecting one of a plurality of document type definition types based upon the document type received;

parsing one or more of a plurality of elements in the document type definition types selected;

mapping to one or more interface controls each of the plurality of elements; presenting a UI editor by assembling the one or more interface controls without presenting specific document type definition syntax to a user;

receiving a user input for zero or more content objects that are associated with the interface controls; and

aggregating the content objects associated with the interface controls.

- 2. (Original) The method according to claim 1, wherein the step of selection a plurality of document type definition types includes document type definition types selected from the group of document type definition types consisting of DTDs and XML Schemas.
- 3. (Original) The method according to claim 1, wherein the step of presenting a UI includes presenting a UI selected from the group of UIs consisting of a graphical user interface (GUI) and an interactive voice response (IVR) system.

- 4. (Original) The method according to claim 3, wherein the step of presenting a UI includes presenting a UI which is a what-you-see-is-what-you-get (WYSIWYG) interface.
- 5. (Original) The method according to claim 3, wherein the step of presenting a UI includes presenting a UI which is a wizard.
- 6. (Original) The method according to claim 1, wherein the step of mapping includes interface controls selected from a group of interface controls consisting of an icon, a pull-down menu, a button, a selection box, a progress indicator, an on-off checkmark, a scroll bar, a window, a window edge for resizing the window, a toggle button, a form, and a UI widget.
- 7. (Original) The method according to claim 1, wherein the step of parsing includes parsing one or more of a plurality of elements to determine a type and a hierarchical context and wherein the step of mapping to one or more interface controls includes mapping the type and context to one or more interface controls.
- 8. (Original) The method according to claim 7, wherein the step of mapping further includes the sub-step of retrieving a user's profile to determine which of the one or more interface controls are mapped to each of the plurality of elements.
- 9. (Original) The method according to claim 8, wherein the sub-step of retrieving a user's profile includes retrieving a user's profile from a group of user's profile information consisting of a national language, a user preference, an authorization and a preferred output device type.
- 10. (Original) The method according to claim 7, wherein the step of parsing includes parsing one or more of a plurality of elements to determine a hierarchical context based on an Xpath.

- 11. (Original) The method according to claim 8, wherein the step of parsing includes parsing one or more of a plurality of elements to determine a type selected from a group of types consisting of a single line input, a multiple line input, a choice element, a pull-down menu, a button, a selection box, an on-off checkmark, a toggle button, and a UI widget.
- 12. (Original) The method according to claim 11, wherein the step of parsing includes parsing at least one composite element comprising two or more types.
- 13. (Original) The method according to claim 1, where in the step of presenting a UI editor includes assembling the one or more interface controls recursively, maintaining relational links between the one or more interface controls and each of the plurality of elements.
- 14. (Original) The method according to claim 1, wherein the step of aggregating further includes the sub-step of:

removing empty optional elements.

15. (Original) The method according to claim 1, wherein the step of aggregating further includes the sub-step of:

removing empty category elements.

16. (Original) The method according to claim 1, wherein the step of aggregating further includes the sub-step of:

submitting the assembled content object to be checked-in for subsequent processing.

17. (Original) The method according to claim 16, wherein the sub-step of submitting the assembled content object to be checked-in for subsequent processing includes being checked-in as XML.

18. (Original) A method comprising steps on an information processing system to build a UI interface for creating a document based on a document type definition without presenting the specific syntax of the document type definition to a user, the method comprising:

receiving a user selection fro an existing document;

determining the document type definition of the existing document;

retrieving a document type definition wherein the document type definition comprises a plurality of elements;

determining the type and context information based on the document type definition selection received;

mapping for each element in the document type definition the type and the context;

assembling the document type definition elements and any content from any preexisting document into a UI; and

displaying the assembled document type definition elements and any content in a UI.

- 19. (Original) The method according to claim 18, further comprising the steps of: receiving user input to modify any content displayed; and modifying the content based on the user input.
- 20. (Original) The method according to claim 18, wherein the step of retrieving a document type definition includes a document type definitions type selected from the group of document type definition types consisting of a DTD and a schema.
- 21. (Original) The method according to claim 18, wherein the step of displaying includes displaying a UI selected from the group of UIs consisting of a graphical user interface (GUI) and an interactive voice response (IVR) system.
- 22. (Original) The method according to claim 18, wherein the interface controls are selected from a group of interface controls consisting of an icon, a pull-down menu, a POU920000205US1

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button, a selection box, a progress indicator, an on-off checkmark, a scroll bar, a window, a window edge for resizing the window, a toggle button, a form, and a UI widget.

23. (Original) A computer readable medium containing programming instructions for creating a user interface (UI) to assemble a document that conforms to a particular document type definition, the programming instruction comprising:

receiving a user selection for a document type;

selecting one of a plurality of document type definition types based upon the document type received;

parsing one or more of a plurality of elements in the document type definition types selected;

mapping to one or more interface controls each of the plurality of elements; presenting a UI editor by assembling the one or more interface controls without presenting specific document type definition syntax to a user;

receiving a user input for zero or more content objects that are associated with the interface controls; and

aggregating the content objects associated with the interface controls.

- 24. (Original) The computer readable medium according to claim 23, wherein the programming instruction of selection a plurality of document type definition types includes document type definition types selected from the group of document type definition types consisting of DTDs and XML Schemas.
- 25. (Original) The computer readable medium according to claim 23, wherein the programming instruction of presenting a UI includes presenting a UI selected from the group of UIs consisting of a graphical user interface (GUI) and an interactive voice response (IVR) system.

- 26. (Original) The computer readable medium according to claim 25, wherein the programming instruction of presenting a UI includes presenting a UI which is a what-you-see-is-what-you-get (WYSIWYG) interface.
- 27. (Original) The computer readable medium according to claim 25, wherein the programming instruction of presenting a UI includes presenting a UI which is a wizard.
- 28. (Original) The computer readable medium according to claim 23, wherein the programming instruction of mapping includes interface controls selected from a group of interface controls consisting of an icon, a pull-down menu, a button, a selection box, a progress indicator, an on-off checkmark, a scroll bar, a window, a window edge for resizing the window, a toggle button, a form, and a UI widget.
- 29. (Currently Amended)The computer readable medium according to claim 23, wherein the programming instruction of parsing includes parsing one or more of a plurality of elements to determine a type and a hierarchical context and wherein the step of instructions for mapping to one or more interface controls includes mapping the type and context to one or more interface controls.
- 30. (Original) The computer readable medium according to claim 29, wherein the programming instruction of mapping further includes the programming instruction of retrieving a user's profile to determine which of the one or more interface controls are mapped to each of the plurality of elements.
- 31. (Original) The computer readable medium according to claim 30, wherein the programming instruction of retrieving a user's profile includes retrieving a user's profile from a group of user's profile information consisting of a national language, a user preference, an authorization and a preferred output device type.

- 32. (Original) The computer readable medium according to claim 29, wherein the programming instruction of parsing includes parsing one or more of a plurality of elements to determine a hierarchical context based on an Xpath.
- 33. (Original) The computer readable medium according to claim 30, wherein the programming instruction of parsing includes parsing one or more of a plurality of elements to determine a type selected from a group of types consisting of a single line input, a multiple line input, a choice element, a pull-down menu, a button, a selection box, an on-off checkmark, a toggle button; and a UI widget.
- 34. (Original) The computer readable medium according to claim 33, wherein the programming instruction of parsing includes parsing at least one composite element comprising two or more types.
- 35. (Original) The computer readable medium according to claim 23, wherein the programming instruction of presenting a UI editor includes assembling the one or more interface controls recursively, maintaining relational links between the one or more interface controls and each of the plurality of elements.
- 36. (Currently Amended)The computer readable medium according to claim 23, wherein the programming instruction of aggregating further includes the sub-step of:

 programming instruction for

removing empty optional elements.

37. (Currently Amended)The computer readable medium according to claim 29, wherein the programming instruction of aggregating further includes the sub-step of: programming instruction for

removing empty category elements.

38. (Currently Amended) The computer readable medium according to claim 29, wherein the programming instruction of aggregating further includes the sub-step of: programming instruction for

submitting the assembled content object to be checked-in for subsequent processing.

39. (Original) A system for creating a user interface (UI) to assemble a document that conforms to a particular document type definition, the system comprising:

an input device for receiving a user selection for a document type;

a file system for selecting one of a plurality of document type definition types based upon the document type received;

a parser for parsing one or more of a plurality of elements in the document type definition types selected;

a map for mapping to one or more interface controls each of the plurality of elements;

a UI editor presented on an output device by assembling the one or more interface controls without presenting specific document type definition syntax to a user;

means for receiving user input for zero or more content objects that are associated with the interface controls; and

an assembler for aggregating the content objects associated with the interface controls.